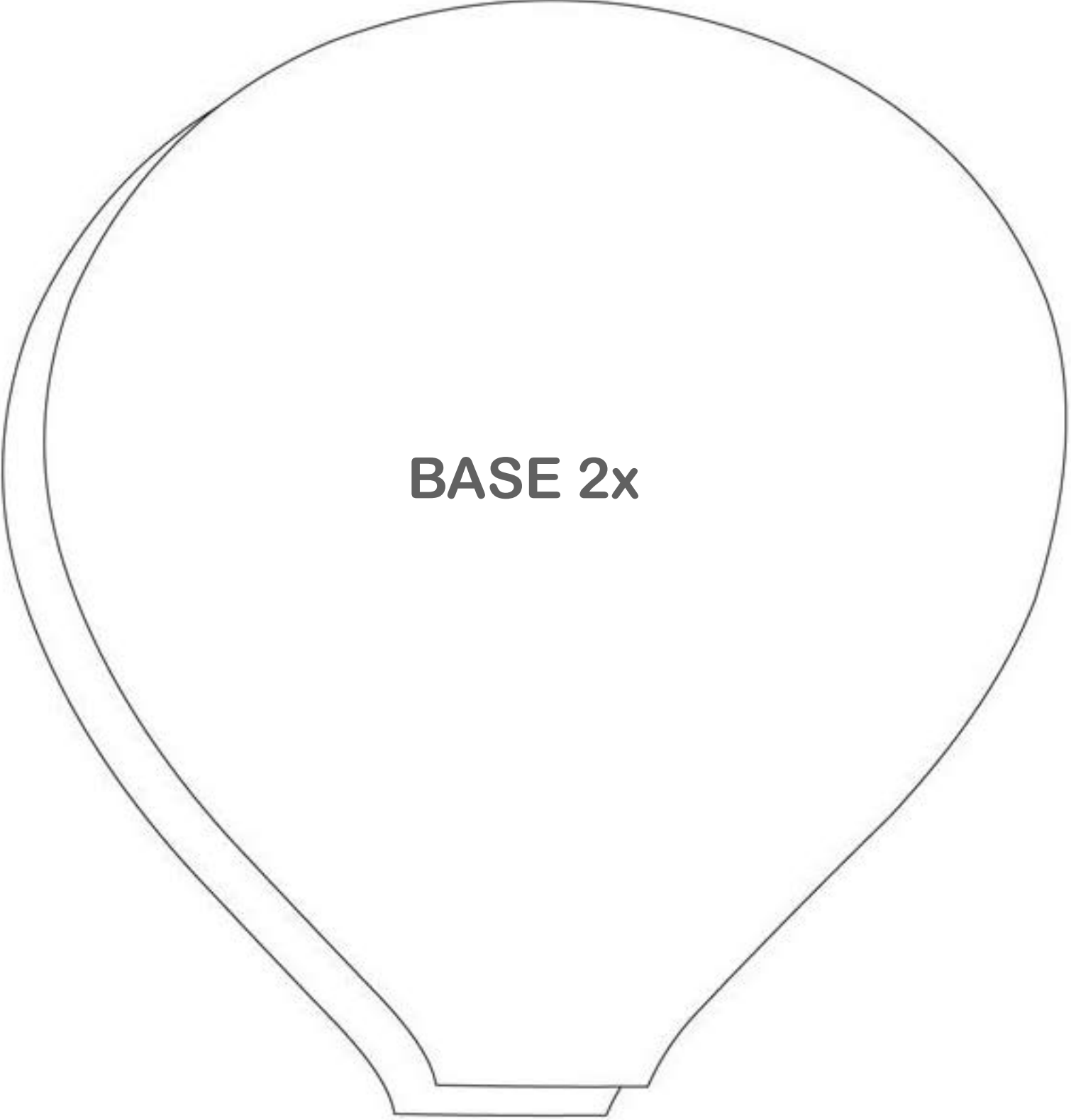




BASE 2x